



AMERICAN YOUTH SOCCER ORGANIZATION
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MEMORANDUM

10/15/2007

To: Regional Commissioners of AYSO Area 2F
From: Eric Ingbar, AYSO Region 140 RC
Subject: Area 2F Kit Carson All-Star Shootout Tournament - 2007

Greetings! The end of the regular season draws near and it's time for the annual Kit Carson Tournament to be held in Carson City November 3rd and 4th. Below is a brief followed by more detail on subsequent pages. We look forward to seeing you! You can reach us at tournament@aysocarsoncity.org.

Teams: Up to two teams per division for boys and girls for U10, U12, U14, U19.

Cost: \$280/team. Fees may be mailed (information on registration form) or turned in at check-in. No pay, no play!

Referees: Each Region must supply a minimum of two qualified referees per registered team. Qualified referees have experience and certification as centers in U10 and older divisions and must be able to cover at least 3 assignments (each) per day. We need EVERY referee, but obviously having centers is critical.

Field Monitors: Each Region is asked to supply 2 hours of field monitor assistance per registered team. We will try to schedule monitors close to their own games.

Registration: We have already discussed team numbers and format on our Area conference call at the start of the month. Thus, we just need the actual team forms. Electronic mail or fax by close of business Friday, October 20th, with hard copy and registration fee received by October 30th.

Check-in: Will be the evening of November 3rd at the Plaza Hotel, 801 South Carson St, Carson City beginning at 6pm and ending at 9pm sharp.



Area 2F Kit Carson All Star Shootout Tournament Format, Rules, and Regulations 2007

The Kit Carson Shootout Tournament will be held November 3 and 4, 2007. The games will be played at Edmonds Fields, in Carson City, Nevada. The purpose of this tournament is to provide an interregional competitive, friendly end of season tournament for teams composed by regional selection of players in Section 2, Area F of AYSO.

Rules and Regulations

Tournament games shall be conducted in accordance with the Laws of the Game as set forth by FIFA together with AYSO's Tournament Rules. National AYSO rules and regulations regarding substitutions, uniforms, age of participants, etc., shall apply. The referee shall resolve any disputes on the fields. The Area Director or a person designated by the Area Director (e.g., the Tournament Director) shall handle any protest or disciplinary matter. Teams shall have registered players and coaches on the side of the field designated for them. Spectators will not be allowed on the same side of the field as coaches and players and will view the game in a designated spectator area. A copy of the tournament rules will be provided to each team accepted into the tournament.

Referee Plan

Each team is required to supply two certified referees and 4 hours of field monitor service. The intent for each game is to have one center referee and two assistant referees, and this requires that each team (and region) provide at least the minimum number of officials. Each region will submit their regional referee coordinator and list of referees to the tournament schedulers. This is to reinforce the use of the region and area system to provide qualified and adequate number of referees.

A referee handout containing the tournament rules and other pertinent information will be posted on the tournament web site and provided at referee check in prior to the start of the tournament.

Tournament Format and Registration

The regions of Area 2F including Carson City, Carson Valley, Smith Valley, Mammoth, Bishop, Lone Pine, Lee Vining, Incline Village, Truckee, North Lake Tahoe and South Lake Tahoe will be invited to send no more than two teams to represent their region in each of the age/sex divisions. A region need not send a team in every age/sex category. Regions are encouraged to send their "best of region" teams to the tournament. These teams are selected at the discretion of the region and may be either an All Star or Play-off championship team. Players must play on a team from the region in which they played their regular AYSO season., and each player must have played at least half of the regular Fall season games in his or her region.

Note: An eAYSO roster, signed by the Regional Commissioner, is required for each team. If the Regional Commissioner is the coach of one of the teams, then that team roster must also be signed by the Regional Registrar. In an emergency, an alternate form for a signed roster is attached to the team application.

A team becomes an official tournament entry only after payment of the required registration fee and acceptance of registration application by the Tournament Director. Please note that a team application without at least two referees will not be accepted,

except in cases where a region is providing a single list of referees who will work at the tournament.

All teams must be registered by mail, fax, or email prior to the tournament check-in.

Entry fee is \$280.00 per team Regions may pay with a single check for all of their teams, or by separate checks.

If for some reason a team is not selected to participate, the home region will receive a full refund by mail no later than December 1. Any registered team that elects not to participate in the tournament will receive a refund if a replacement team is secured. If no replacement team is provided to the tournament, the registration fee will be forfeited.

Player eligibility

All players must be properly registered on an AYSO affiliated team for the 2007 fall playing season and must have played at least half of their Fall AYSO team's scheduled games and be in good standing in their region.

The presence of ineligible players on a team will result in the disqualification of that team from the tournament. All of their matches shall be recorded as 1-0 victories for their opponent or the actual score, whichever results in the highest points for the opponent. All fees, including the referee fee, shall be forfeited.

Composition of Teams

Regions are invited to send no more than two teams in each of the following age groups:

U10 Boys	U10 Girls
U12 Boys	U12 Girls
U14 Boys	U15 Girls
U19 Coed	

Each team will consist of a head coach, one assistant coach/manager and players. The number of players per team varies with the age group:

- U10 Boys and Girls – play 7 v 7, no more than 10 players/team
- U12 Boys and Girls – play 9 v 9, no more than 13 players/team
- U14 Boys and Girls – play 11v 11, no more than 15 players/team
- U19 Coed no more than 18 players –11 players on the field, 5 of whom

must be female.

All players are expected to receive equal playing time and must play at least half of each game. In U19 Coed, where free substitution is used, the referee shall work with the tournament monitors to ensure that each player plays at least half of each match. Teams that violate this rule shall be disqualified from the tournament.

Overall Game Schedules

Each team shall play three games, two on Saturday and one on Sunday. The teams in each division with the two best records shall play a championship game Sunday afternoon. The winner of that game shall be the division champion. If the championship game ends in a tie, two overtime periods of five minutes shall be played. If the championship game is still tied after the overtime periods, then kicks from the mark will determine the winner. Games leading to the championship matches (semi-finals) tied at

the end of regular play shall be decided by kicks from the mark. In all other preliminary games, the game will be final at the end of regulation play even if tied.

Method of Scoring and Winning

Total points determine standing for advancement to semi-finals or championships (in divisions that have no semi-final matches).

Win – 6 points

Tie – 3 points to each team

Shutout – 1 additional point

Goals ahead – up to 3 points for goal differential (1 per goal)

Sportsmanship points – 1 point DEDUCTED for each goal over a 5 goal differential

Send-offs/ejections (coach or player) – 2 points DEDUCTED per ejection

The loser of the championship game is considered second place winner of the respective division.

Tie Breaks

Tie breaks shall be used *only* when needed to determine advancement to semi-final games or championships (in divisions that have no semi-final matches).

Head to head results

In the event of there being more than two teams tied on points for the same advancement, then head to head results may eliminate one or more teams prior to applying any further tie breaks below.

Send-offs/ejections (a team with no send-offs would thus beat a team one send-off if their points and head to head results are the same)

Goals ahead – up to 3 goals per game

Kicks from the mark (shootout)

Tie Breaks in Semi-Finals and Finals (Championships)

Ties at the end of regular time in semi-final matches shall be resolved immediately on the field by kicks from the mark.

Ties at the end of finals (championships) shall be resolved by two 5 minute over time periods. Both periods shall be played fully. Substitutions may occur at the start of each overtime period. Substitutions need not follow the “play half” rule, since each player shall already have played at least half of the regular time match. If the score remains tied at the end of the overtime periods, then kicks from the mark shall be used to determine the winner.

Sportsmanship Award

Each team shall be graded in categories of sportsmanship by the referee at the conclusion of each game. One to five points shall be rewarded after each game for the conduct of players, coaches and spectators. The team with the highest average total sportsmanship points per game shall be selected for the sportsmanship award. The award will not be given to the teams in the championship game. In case of a tie, the Area Director shall select a winner. The tournament may, at its option, choose not to award a sportsmanship award in a particular division.

Area 2F Kit Carson All Star Shootout Tournament APPLICATION CHECKLIST

Each team registering for the tournament should use this checklist as a guide. Please follow the SIGN UP ON THE WEB process below – it saves us a lot of work. If you really cannot do the web sign up, use the electronic document process described below it.

SIGN UP ON THE WEB

___ Go to the web site <http://www.gnomon.com/KCRegistration/default.aspx>

___ Sign in with your region name as the user name and password. (Carson City, Carson Valley, North Lake Tahoe, South Lake Tahoe, Incline Village, Smith Valley, Truckee, Bishop, Mammoth).

The default page shows a list of teams in your region. Add a team by clicking the ADD NEW TEAM button. Fill in the information requested, especially the list of players (see the attached application).

___ Save the first page of your application. This takes you to the second page, where you add associated referees (at the bottom of the page). Add referees by clicking the ADD REFEREE button. Fill in the information. Key information is: email, phone, and experience/comfort levels.

You can use the tabs (like file folder tabs) at the top of the page to navigate around the application (teams, referees).

Hovering over the little buttons will describe functions to you.

OR - SEND THE ATTACHED ELECTRONIC DOCUMENTS

___ Fill out the electronic document “**Team Registration Application**” (1 per team) and return via email to tournament@aysocarsoncity.org

___ Fill out, or put on another electronic page, the “**LIST OF COACHES AND PLAYERS**”. We use this to make the program!

___ Send in Referee Information on *at least 2* certified referees, using the **Referee Information** form by email to tournament@aysocarsoncity.org

NO MATTER WHAT, CONTINUE HERE

___ Telephone your referees and confirm that they are available for the Tournament. Tell them to check-in at the same location as team check-in.

___ Obtain an eAYSO roster for your team signed by your Regional Commissioner. If the Regional Commissioner is the team coach, the Regional Registrar should sign the roster instead.

___ Prepare a check for \$280 payable to “AYSO Area 2F Tournament” and either mail the check to

AYSO TOURNAMENT
P.O. Box 512
Carson City, NV 89702

OR, present it at registration. You must have paid prior to the tournament or you may forfeit all of your team's games.

___ Check the www.aysocarsoncity.org web site "Kit Carson Shootout" page for updates during the two weeks prior to the tournament. Check for games schedules, field monitor schedules (each team is assigned two hours of field monitor) and referee assignments.

___ Check in your team on Friday night between 6 and 9pm at the Plaza Hotel, 801 South Carson Street, Carson City. If you are running late for check-in, please call 775 721-9903.

___ Each team checking in should bring the following documents – which we will keep. We recommend that you keep a copy of these for yourself too:

___ A copy of your signed eAYSO roster

___ Payment, if you have not already paid.

We will examine but will not keep and do not need a copy of:

___ Your player white sheets (medical releases). **Players without a medical release cannot play.**

If you know that you will check in Saturday morning, you must check in by 9 a.m. in the tournament headquarters between the softball fields. Please email us with your region, team name, age, and gender if you know that you will check in Saturday morning.. T-shirts (1 per player and 1 per coach, with each teaming having 2 coaches), programs, and game cards will be distributed at check-in.